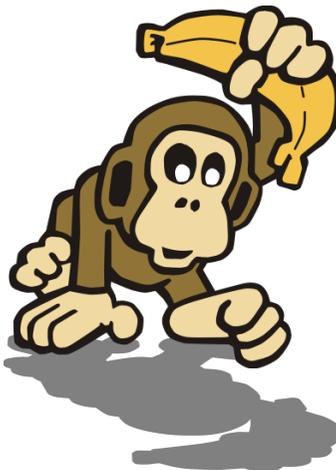


g-monkey



KAROSHI
CORPORATION

g-monkey

LOADING INSTRUCTIONS

load"cas:".r

HOW TO PLAY

Your mission is to hit your opponent with the exploding banana by varying the angle and speed of your throw, taking into account gravity and the city skyline. The first monkey to score five hits wins the game.

CONTROLS

1P - cursor or joystick connected to port 1
2P - cursor or joystick connected to port 2

Up and down to adjust angle
Left and right to set speed
Spacebar/button to launch bananas

CREDITS

Original Qbasic game © 1991 Microsoft
Game sprites from Monkey Academy © 1983 Konami
MSX version © 2008 Karoshi Corp.
Coded by Eduardo Robsy Petrus
for the 2KBOS minigame development contest

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RKOS03

g-monkey

MSX

Enjoy the MSX version of the
classic IBM PC game "Gorillas"
Two player ballistic action

